

GABBY HOEGY

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A driven, detail-oriented student who is passionate about the film, tv, and gaming industries. Possesses excellent leadership and communication skills, a strong creative vision, and thrives in collaborative environments.

EXPERIENCE

Production Coordinator & Animation Generalist

June 2026 - Present

Clemson Digital Production Arts

North Charleston, SC

- Maintained the production schedule, meetings, review notes, and show pages
- Served as a liaison between the director, student director, and the production team

3D Character Artist & Animator

May 2024 - January 2026

Clemson Digital Production Arts

Clemson, SC

- 3D modeled and UV unwrapped five characters for animation
- Blocked out and animated shots using storyboard references

3D Character Artist

August 2024 - November 2024

Jawwinker LLC

Freelance

- 3D modeled and UV unwrapped three characters for animation

Associate Producer

December 2023 - January 2024

Queen City News, Nexstar Media Group

Charlotte, NC

- Planned, wrote, managed, and stacked content for various live broadcast rundowns

Television News Producer Intern

May 2023 - August 2023

Queen City News, Nexstar Media Group

Charlotte, NC

People & Operations Intern, Human Resources

June 2021 - July 2021

F. Schumacher & Co.

Fort Mill, SC

- Assessed applicant resumes with management and conducted pre-interviews
- Assisted with onboarding, attendance, and managing payroll for temporary employees

EDUCATION

MFA - Digital Production Arts

Expected Graduation: May 2029

Clemson University

North Charleston, SC

BS - Computer Information Systems

May 2026

Minor - Digital Production Arts

Clemson, SC

Clemson University

TECHNICAL SKILLS

- Maya, Blender, Adobe Premiere Pro, Flow Production Tracking, Unity, Procreate, Toon Boom Harmony
- C++, C, Java, Python, Javascript